

OSAGE KACZOR

LEVEL DESIGNER
UI/UX

CONTACT



Burlington, VT



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SKILLS

Unity Engine 2020

Unreal Engine 2020

Visual Studio 2019

Game Maker Studio 2018

Adobe Photoshop

Adobe Illustrator

Adobe InDesign

Microsoft Office

EDUCATION

Champlain College, Burlington, VT

Bachelor of Science in Game Design, May 2021

Minor in UI/UX Design

DEVELOPMENT

Live/Wire, Wild Village Games, Burlington, VT

Level Designer, UI Designer, January 25th - May 2021

- Level Design
- UI design

EMPLOYMENT

Casey Trees, Washington DC

caseytrees.org

Summer Crew Member, May 25th - August 23rd, 2017;

May 24th - July 16th, 2019

- Planted and removed dead trees
- Watered and fertilized trees around DC

Sodexo Food Services, Burlington, VT

<https://champlaindining.sodexomyway.com/>

Grill Cook and Dishwasher, August 30th, 2017 - December 10, 2018

- Responsible for serving and cooking food
- Tasked with washing dishes

Lighthouse Pool Management Inc., Mount Rainier, MD

Lighthouse-pools.com

Gate Guard, summer 2014-2017

- Checked in members to the pool
- Sold concessions to members

National Museum of Natural History, Washington DC

Naturalhistory.si.edu/

Q?Crew Team Member, March 2015-2016

Part-Time Volunteer

- Greeted Visitors and took headcount
- Gave tours of the Q?rius exhibit
- Led activities and helped visitors replicate the activity
- Handled specimens/ assured the proper handling from visitors.